



Match Play Tips and Guidelines

Rule 10-1. Order of Play

- The side with honor must always tee first.
- The player (side) furthest from the hole must play first.
- There is no penalty for playing out of turn, BUT the opponent may immediately require the player to cancel the stroke and replay the ball.

Rule 2-6. General Penalties

- The penalty for a breach of a Rule in match play is loss of hole.
- A procedural penalty is a one-stroke penalty.

Rule 2-4. Concessions

- A Player may concede an opponent's next stroke at any time, provided the opponents' ball is at rest.
- A concession may not be declined or withdrawn.

Rule 2-5. Doubt as to procedure

- No second ball can be played. (Second balls are only for stroke play. Rule 3-3)
- Play should not be discontinued or delayed for a ruling.
- Players must come to an agreement of play, even if the agreement is in contrast to "The Rules of Golf."
- If an agreement cannot be reached, the player should play in the manner they deem best.
- The opponent has the right to make a claim if they disagree with the procedure of play.

Claim Procedures

When making a claim a player must notify his opponent;

- (i) He is making a claim,
- (ii) States the facts of the situation, and
- (iii) Wants a ruling

A claim must be made before any player in the match plays from the next teeing ground or, in the case of the last hole of the match, before all players in the match leave the putting green.